Maia Mallari

ANIMATOR

maiamallari.com | maia.mallari@gmail.com | Open to relocation

EDUCATION

Animation Mentor | Character Animation | Jun 2023-Dec 2023
San Jose State University | BFA in Animation/Illustration | Summa Cum Laude | May 2022

EXPERIENCE

Motion Graphics Designer | ZONGZY, LLC | March 2023-May 2023
Design Intern | AppLovin | Jun 2022-Aug 2022
- Animated and designed marketing ad materials for mobile games for IOS/Android
- Created 2D assets for a variety of styles, concepts and brands in a fast-paced environment

Student Coordinator | SJSU Humanities & Arts Student Success Center | Aug 2020-May 2022
- Managed the front desk and hosted H&A events that fostered student community
- Organized and wrote emails for the H&A Student Success Center
- Scheduled appointments for students and answered phone calls

Animation Intern | How Did We Not Know That Podcast | Sep 2021-Dec 2021
- Worked independently to storyboard and animate a nine-minute long scripted podcast episode

Vice President | SJSU Women in Animation Club | March 2020-May 2021
- Moderated events and ran meetings along with fellow cabinet members
- Initiated interviews with industry professionals and students to facilitate networking
- Adapted along with the cabinet to run our club in an online setting for the 2020 school year

PROJECTS

2D Animator | "Fast Forward to Forever" Short Film | Jan 2022-June 2023
2D Animator | "Biting Dust" Short Film | March 2023-May 2023
2D Animator & Colorist | "Prince's Dilemma" | Jan 2022-May 2023
2D Animator | "Bon Odori" Short Film | March 2023-April 2023
Storyboard Artist | "Metamorphosis" Animatic | Aug 2022-Dec 2022
- Storyboarded and developed an animatic for a senior thesis TV show pilot, "Metamorphosis"

2D Animator | "Boundless" Short Film | July 2022-Aug 2022
3D Co-Animation Lead |"Found You" Short Film | Aug 2021-Jun 2022
- Lead and collaborated with co-lead in maintaining a consistent animation style
- Provided feedback and developed animation style guides and tutorials for animation team
- Created character ideations and expressions that pushed character design and personality

2D Animator | "A Bowl Full of Love" Short Film | Jan 2021-May 2021
2D Animator & Colorist | 24 Hour Animation Contest | Oct 2020
2D Animator & Colorist | "Salt" Short Film | July 2020-Aug 2020
2D Animator, Colorist and Texturer | "Felt Love" Short Film | Feb 2020-April 2020
VR 2D Animator & Colorist | "Project Gamut" Short Film | Oct 2019-March 2020

SKILLS

- Autodesk Maya and Shotgrid
- Microsoft Office
- Google Suite (Docs, Slides, Sheets)
- Toon Boom Harmony
- Adobe Suite (Photoshop, Illustrator, InDesign, After Effects, Animate, Premiere Pro)
- Asana